

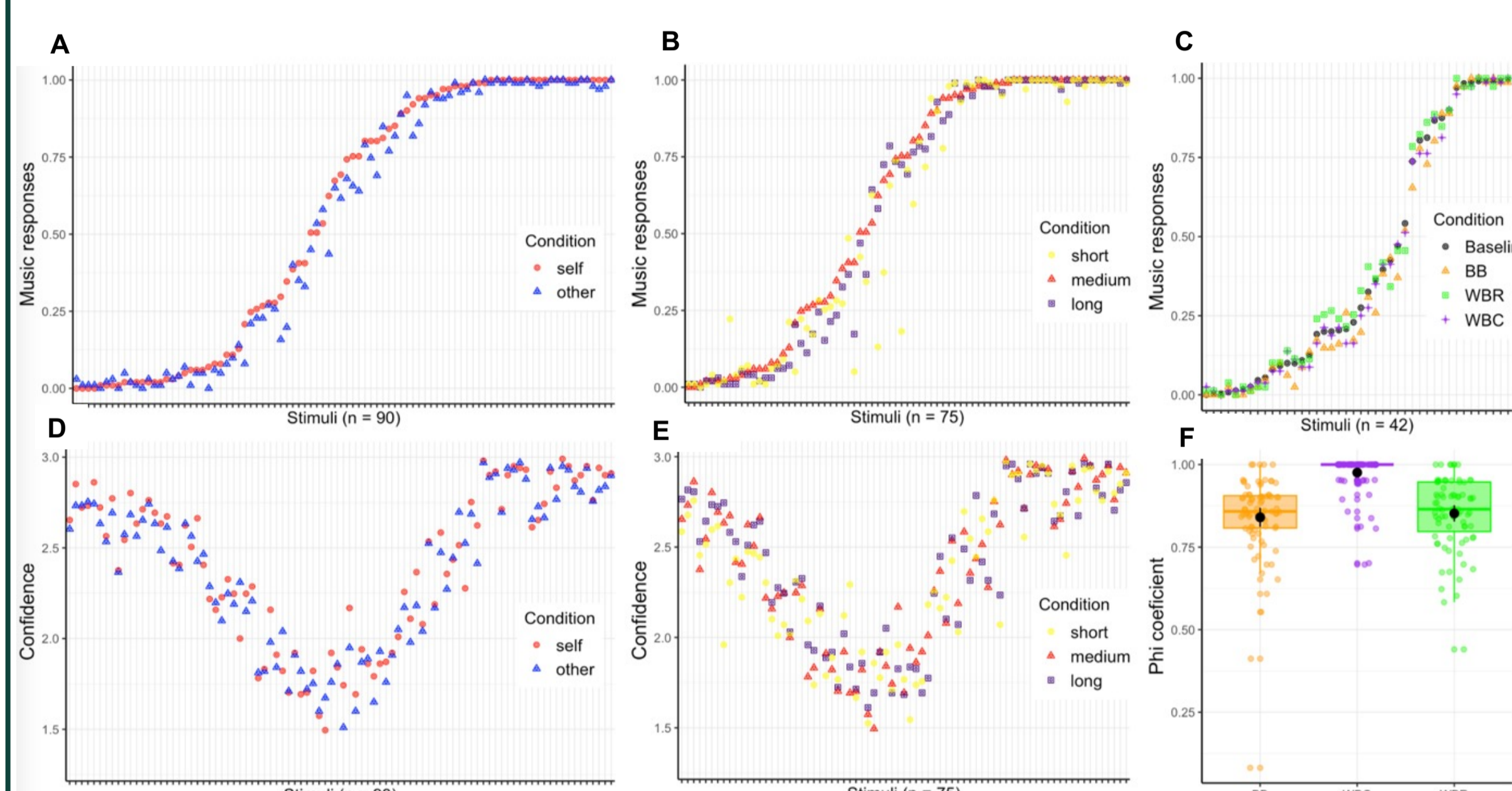
The role of acoustic and perceptual features in *music* perception

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Background

- Long standing question: “What is music?”
 - Previous findings: (Larrouy-Maestri & Wald-Fuhrmann, pre-registration)
 - People identify sounds as music or not confidently.
 - The perception of music is slightly affected by
 - listeners’ perspective (Exp. 1)
 - stimuli duration (Exp. 2)
 - stimuli repetition (Exp. 3)
- BUT these effects are small.



Mean music answers (A, B, C, yes/no answers) and confidence ratings (D, E, ordinal scale: 0-3, from not at all to very confident) for each stimulus and each condition of the pre-registered experiments testing the effect of listeners perspective (Exp. 1), stimuli’s duration (Exp. 2) and repetition (Exp. 3), on the participants (n = 637) identification of audio stimuli (n = 90, 75, 42, respectively). F illustrates listeners’ consistency when identifying the 42 stimuli two times, estimated with Phi-coefficients between first and second presentations (i.e., Between Blocks, Within Blocks Consecutive, Within Blocks Random, Within Blocks Consecutive).

This experiment

Role of acoustic features in *music* perception?

Evidence FOR and AGAINST a music-acoustic mapping

- Numerous studies comparing speech and song (e.g., Albouy et al., 2024; Bruder et al., preprint; Chang et al., 2024; Ozaki et al., 2024)
- Speech-to-Song illusion (Deutsch et al., 2011 and many others)
- Music is extremely varied, within/between cultures, and over time (e.g., Titon, 2016)

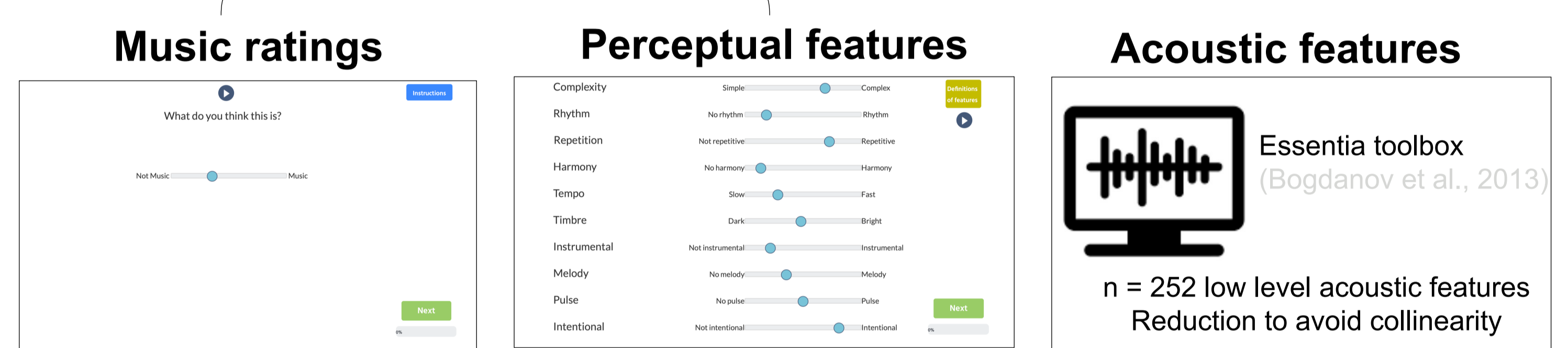
Role of perceptual features in *music* perception?

In the context of singing voices, perceptual features (vibrato, attack, brightness, etc.) predict listeners’ preferences (Bruder et al., 2024)

Methods

Material: 90 stimuli from different sources (doi: 10.17617/3.I9BJQ1)

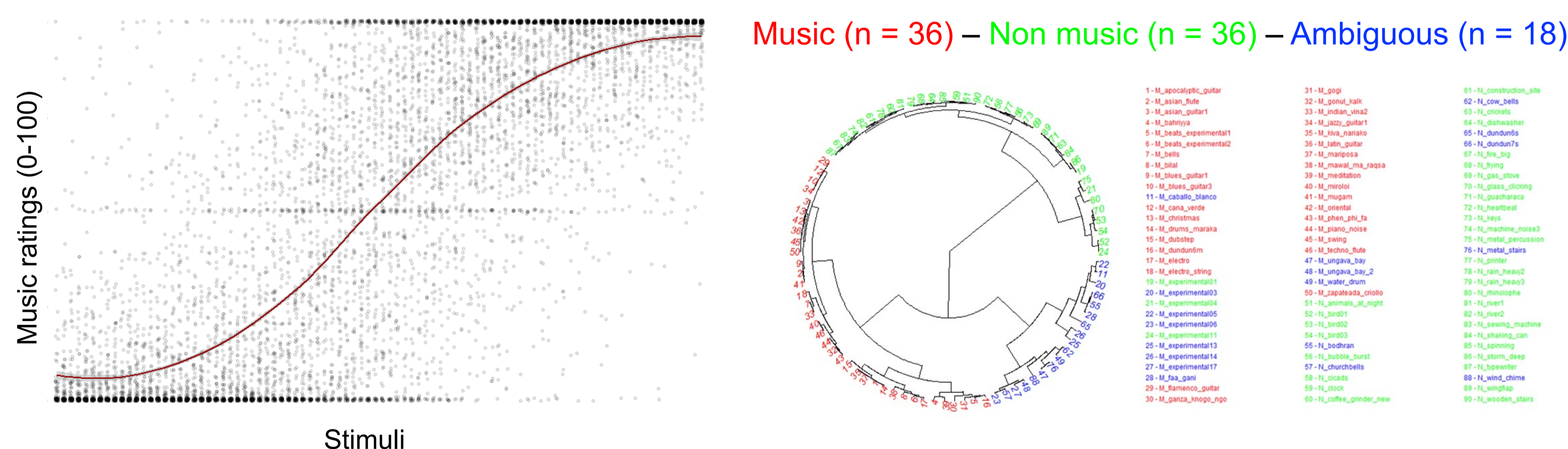
98 online Western participants



Principal Component Analysis: reduction to two-dimensional spaces

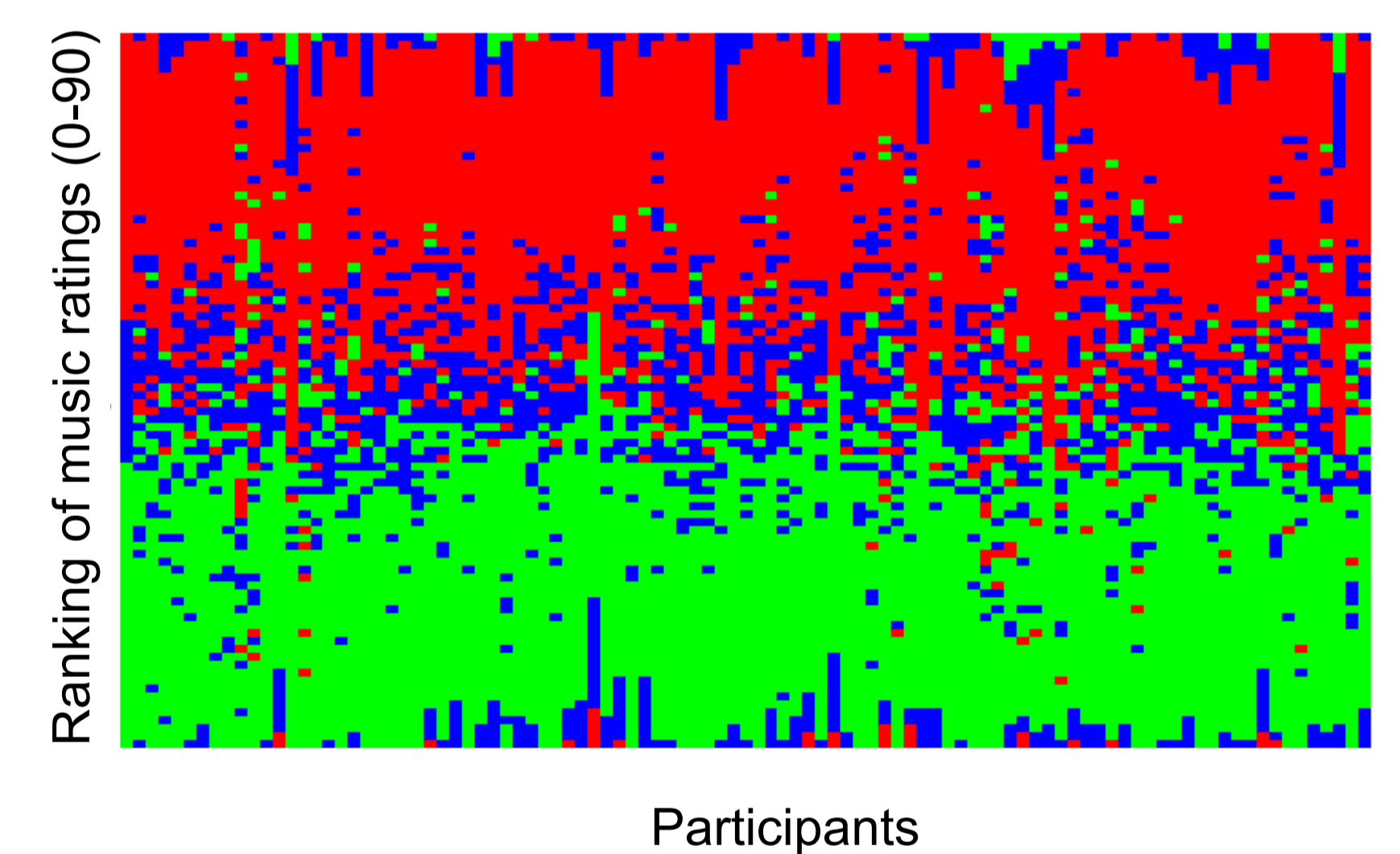
Syntax: Music ratings ~ PC1 + PC2 + (1|Participants) + (1|Stimuli)

Results

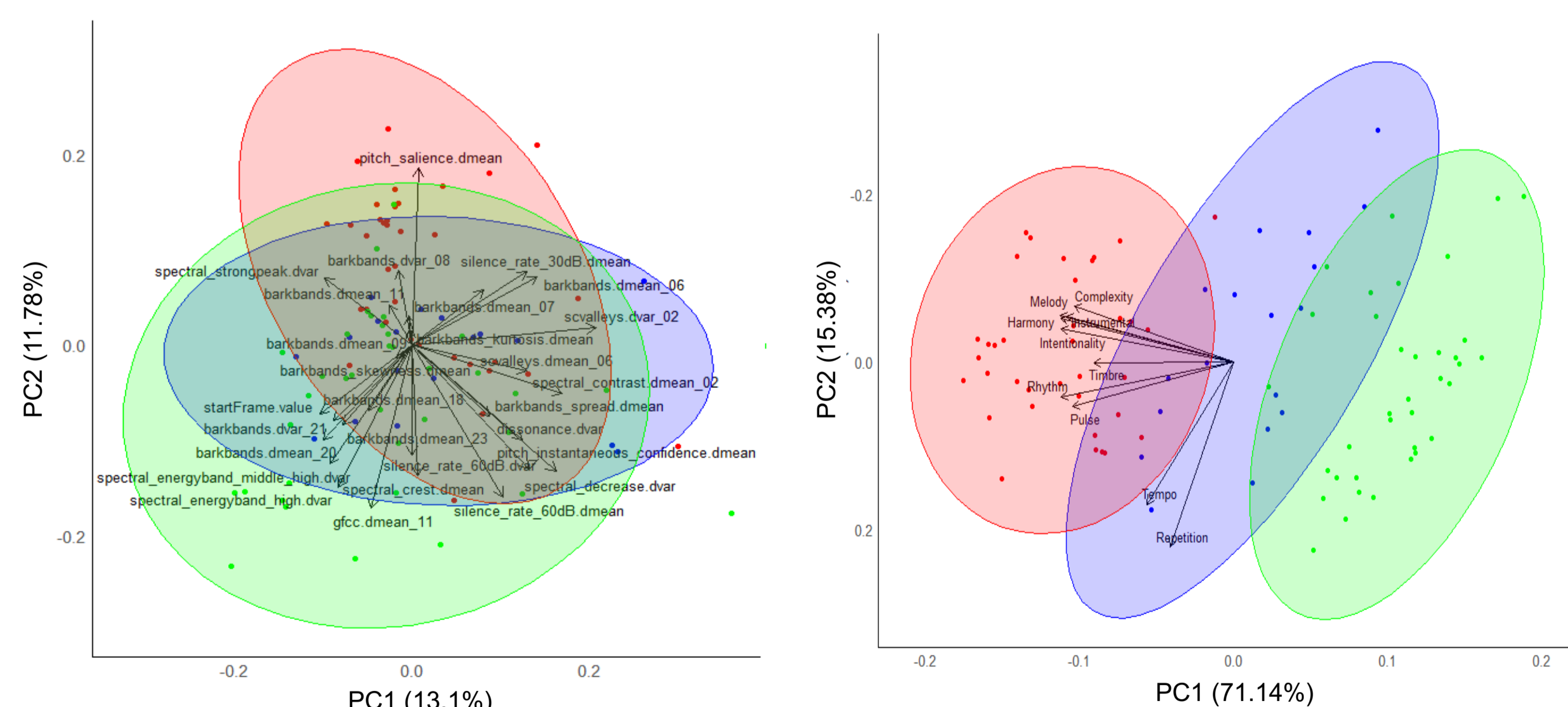


Ratings on the music slider (0-100) of the 90 stimuli by Western online participants (n = 98). Individual points represent the raw ratings and the curve is the fitted sig function of the average ratings.

Dendrogram representing the grouping similarity of the 90 stimuli. Small heights indicate greater similarity. Colors represent clusters (n = 3, according to the visual inspection of k-means cluster analysis).

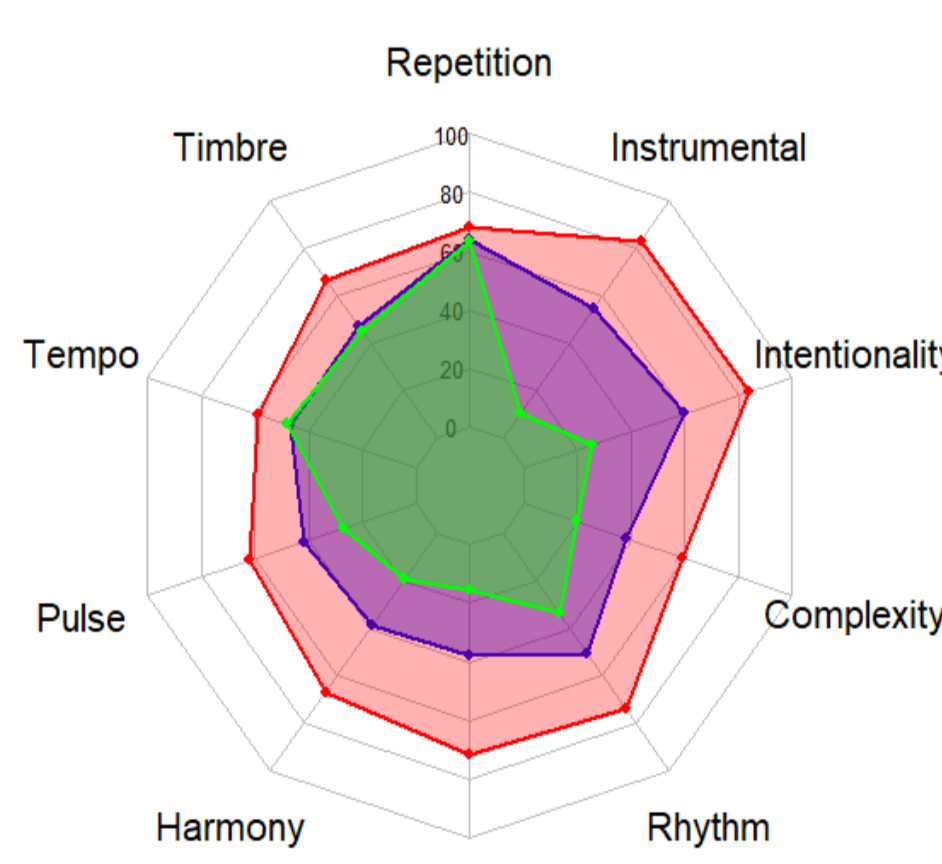


Moderate variability between participants (n = 98 columns). For each participant, stimuli are ranked from 1 to 90 and color-coded according to the cluster analysis performed at the group level.



Three clusters on the two-dimensional acoustic space. Loadings of the main features on the two dimensions are represented with arrows. Proportion of variance explained by the dimensions: $R^2 = 26.5\%$

Three clusters on the two-dimensional perceptual space. Loadings of the features on the two dimensions are represented with arrows. Proportion of variance explained by the dimensions: $R^2 = 66.1\%$



Radar chart highlighting the differences in mean ratings of features between clusters. *Instrumental*, *Intentionality*, and *Melody* are particularly relevant features, as confirmed by the model including all perceptual features as fixed effects.

Take home messages

- The perception of *music* is stable across conditions (with slight individual differences)
- There are three categories: Music, not music, and ambiguous
- **Perceptual (but not acoustic) features ground *music* perception**